ACCIDENTAL CUTTING

EXPERIMENTAL PATTERN CUTTING METHOD

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ACCIDENTAL CUTTING is a experimental pattern cutting method based on abstract, random and accidental shapes, developed by Eva Iszoro.

The main function of the method is to generate original and previously non-existent volumes that are applicable to any kind of design, not only fashion. The method implies the impossibility of separating designer from pattern maker, they should be the same person, and involves the elevation of the technical process of pattern making to a creative one.

The results are always unexpected and surprising with there being no preliminary drawings of the design project outcome.

The most important particularity of the method is the multiplication of the result in different manners and phases, so the result is extended outwards. It's a kind of endless methodology that can continue in different times and places. It is possible to continuously introduce new variables at the different stages, as almost all the parts of the process are unstable and the design can change completely in four of the five phases of the creative development.

In the beginning it is not necessary to think, just to make. Afterwards, there is intensive reflection and thought and conscious and strategic decision making is required.

The method introduces new terminology into pattern cutting practice, which are very important for the process. Terms such as: volumetric reading, geometric versatility, complementary patterns, subordinated patterns, relative patterns, interior or exterior patterns, positive and negative patterns, apparent control or order, etc.

Accidental Cutting is compatible with any other pattern cutting methods and the "zero waste" philosophy, but it has it's own sustainable approaches.

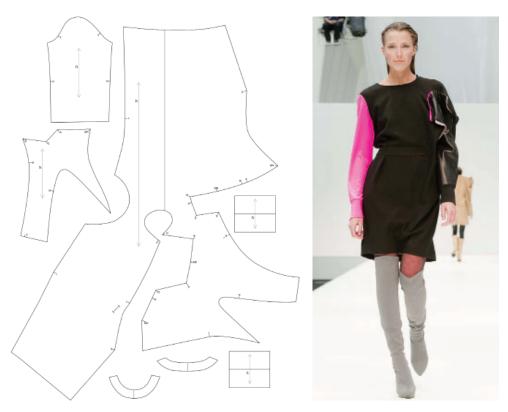


Fig.1. Dress and its pattern, obtenined by the method Accidental Cutting. Eva Iszoro, collection autumn - winter 2011-12. Valencia Fashion Week XII Edition.